



2016 Annual Maine State USBC Youth Tournament

Sparetime Family Fun, Portland ME

April 2nd-3rd & 9th - 10th

Entries must be postmarked no later than - March 19, 2016

	Teams	Doubles	Singles	All-Events
Linage	\$45.00	\$22.50	\$11.25	\$0.00
Scholarships	\$13.00	\$6.50	\$3.25	\$3.00
Expenses	\$6.00	\$3.00	\$1.50	\$0.00
Total	\$64.00	\$32.00	\$16.00	\$3.00

Entry #	
Date Received:	
Team Name:	City:
Parent / Guardian:	Phone:
	Email:
Center:	

Address:

\$60.00 TEAM	Bowlers Names	Grad Year	USBC Card #	Squad Choice	Squad	Dates & Times
1				1st	1	April 2 at 9am
				2nd	2	April 2 at 11:30am
2					3	April 2 at 2pm
					4	April 3 at 9am
3					5	April 3 at 11:30am
					6	April 3 at 2pm
4					7	April 9 at 9am
					8	April 9 at 11:30am
					9	April 9 at 2pm
					10	April 10 at 9am
					11	April 10 at 11:30am
					12	April 10 at 2pm
\$30.00 DOUBLES	Bowlers Names		USBC Card #	Squad Choice	Squad	Dates & Times
1					13	April 2 at 9am
				1st	14	April 2 at 11:30am
2				2nd	15	April 2 at 2pm
					16	April 3 at 9am
1					17	April 3 at 11:30am
				1st	18	April 3 at 2pm
2				2nd	19	April 9 at 9am
					20	April 9 at 11:30am
1					21	April 9 at 2pm
				1st	22	April 10 at 9am
2				2nd	23	April 10 at 11:30am
					24	April 10 at 2pm
\$15.00 SINGLES	Bowlers Names	All Events \$3.00 Fee Check Box	USBC Card #	Squad Choice	Squad	Dates & Times
1				1st	25	April 2 at 9am
				2nd	26	April 2 at 11:30am
1				1st	27	April 2 at 2pm
				2nd	28	April 3 at 9am
1				1st	29	April 3 at 11:30am
				2nd	30	April 3 at 2pm
1				1st	31	April 9 at 9am
				2nd	32	April 9 at 11:30am
1				1st	33	April 9 at 2pm
				2nd	34	April 10 at 9am
1				1st	35	April 10 at 11:30am
				2nd	36	April 10 at 2pm

Tournament Manager will get averages from USBC Winlabs & Association Managers

Please make checks or money orders payable to: **Maine State USBC** - Returned checks will be charged a flat rate of \$35.00

Mail entries to the Tournament Manager: **MSUSBC C/o MerredithHersey 44 Colley Hill Rd, Gray, Me 04039**

Inquiries call or email: 207-657-5486 or SMUSBC@AOL.COM

Rec \$

Check#