

# Maine State USBC Youth Tournament 2019-20 Rules

USBC Youth Certified

1. Entries are open to all registered Youth members of MSUSBC – Maine State USBC.
2. 100% of all award fees will be returned. Scholarship award ratio is at least 1:10 for team, doubles and singles, and 1:20 for all events.
3. Participation will be allowed as follows:
  - a) **Singles** – bowlers may only bowl singles once.
  - b) **Doubles** – bowlers have **unlimited** participation but with different partners per entry.
  - c) **Four Person Team** – bowlers have **unlimited** participation, provided no more than (2) two bowlers compete on the same team more than once.
  - d) **All Events** – bowlers participating multiple times in events must count their first scores in each event towards their All-Events.
  - e) **Re-Entries** – will be allowed up to (30) thirty minutes prior to shift start and bowlers must have been entered in the event prior to the entry deadline.
4. Entries must be postmarked no later than March 9, 2020. A schedule will be forwarded to all Association Managers for distribution to bowling centers by March 16, 2020.
5. Handicap will be based on 100% of 220.
6. Averages – the highest average for a minimum of “12” sanctioned league games, as of January 1, 2020. If no January 1, 2020 average, their average as of the tournament entry closing date may be used. If no current season (2019-20) average, entrants may use their highest average from the previous (2018-19) season. If no current or previous average, bowlers must bowl scratch.
7. Divisions: Handicap 1, Handicap 2 and Scratch. There will be Boy and Girl divisions for Scratch Singles and All-Events only.

	<u>Team</u>	<u>Doubles</u>	<u>Singles</u>
Div-1:	560 and up	280 and up	140 and up
Div-2:	559 and below	279 and below	139 and below
8. In accordance to USBC Rule 322b, no blind score will be allowed.
9. Replacements must comply with USBC Rule 324a & 324b, which can be clarified by the Tournament Manager.
10. All bowlers or their team captains (or) substitutes must sign-in at least (30) thirty minutes prior to shift starting times.
11. In case of a protest, contact the Tournament Manager or a Tournament Official immediately.
12. Only Bowlers, Monitors and Tournament Officials with

**RVP Badges** are allowed in the Pit Area at any time. Those wanting to help **must** check in with the Tournament Manager.

13. Once an event has started, the bowlers **must** remain at their assigned lanes until the event is completed.
  - a) If an entrant must leave, they must check with the monitor before leaving the pit area.
  - b) Entrants will not be allowed to leave the pit area for food or drinks.
  - c) There will be no smoking by entrants during competition.
  - d) Not Allowed: Hats, spandex, midriff shirts, shorter than mid-thigh length shorts/skirts/skorts, Clothing with alcohol and tobacco ads and offensive material, and ripped clothing.
  - e) Not Allowed: Foul language or misconduct.
  - f) These rules are in compliance with USBC Rule 17d.

**FAILURE TO COMPLY WITH THESE RULES, WILL RESULT IN DISQUALIFICATION FROM THE TOURNAMENT AND FORFEITURE OF TOURNAMENT FEES**

14. Bowler averages will be verified, by the Tournament Manager, prior to the start of the tournament.
15. The Boy and Girl, who have the highest Scratch All-Events score, will be declared the MSUSBC Youth Champions. The bowlers who place first in Scratch All-Events are entitled to the award, excluding scholarship money, whether or not the bowler paid the optional All- Events fee.
16. Champions will also be determined in each division and event by pin fall, including handicap, except for scratch. Entrants/Teams may only place once in any division in any event.
17. All USBC Youth Rules will govern this tournament.
18. If lanes are available, practice will be allowed on unassigned lanes.
19. All returned checks will be charged a \$20.00 fee.

**Tournament Management:**

**Mail Entries to:**

MSUSBC Youth Open  
c/o Mark Fortier  
PO Box 1182  
Lewiston, ME 04243  
manager@msusbc-maine.com

**Entry Deadline: March 9, 2020**